

# End-user Benefits of LTE Dual Connectivity in Heterogeneous Networks

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# Introduction



- › New **LTE** feature **Dual Connectivity (DC)** standardized in 3GPP Rel-12 (Nov 2014)
  - Allowing resource aggregation from two eNBs to increase the user throughput
  
- › **Core question:** How much does the end-user gain from LTE networks with the DC feature?
  - Typical internet traffic type of today: web page downloads
  
- › Focus of this research work:
  - Analysis and optimization of **algorithms for traffic offloading with DC**
  - DC performance evaluation in a **realistic heterogeneous network deployment**

# Outline



- › Dual Connectivity Background
- › Traffic offloading with DC
- › Performance evaluation
- › Conclusions

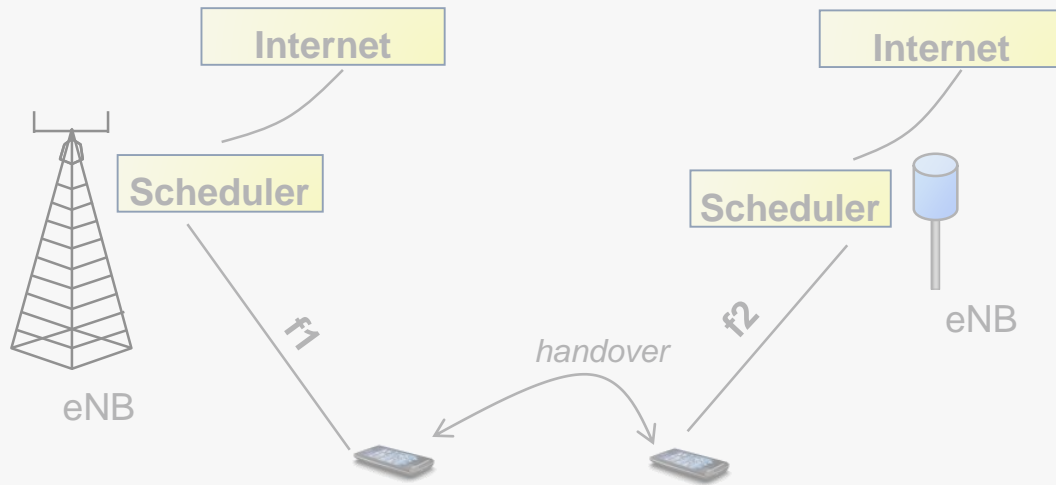
Dual Connectivity

Background

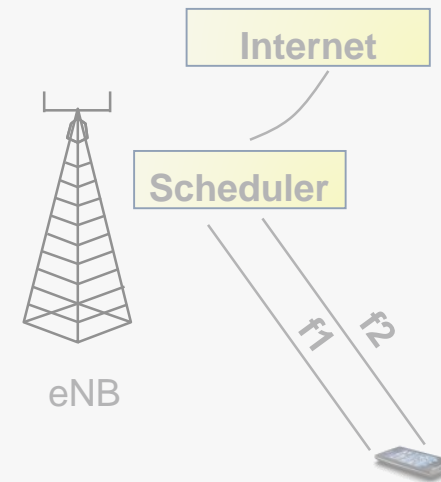
# LTE Architecture Options



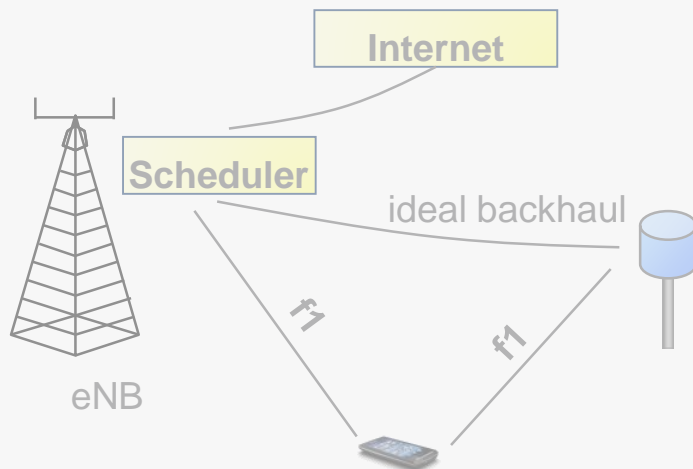
## > Rel-8 LTE Baseline (Single Connectivity)



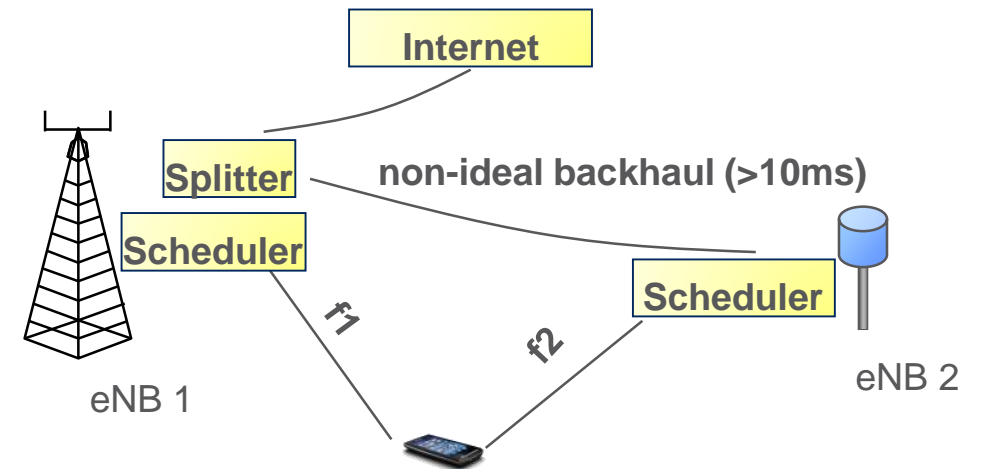
## > Rel-10/11 LTE Carrier Aggregation (CA)



## > Rel-11 LTE Coordinated Multi Point operation (CoMP)



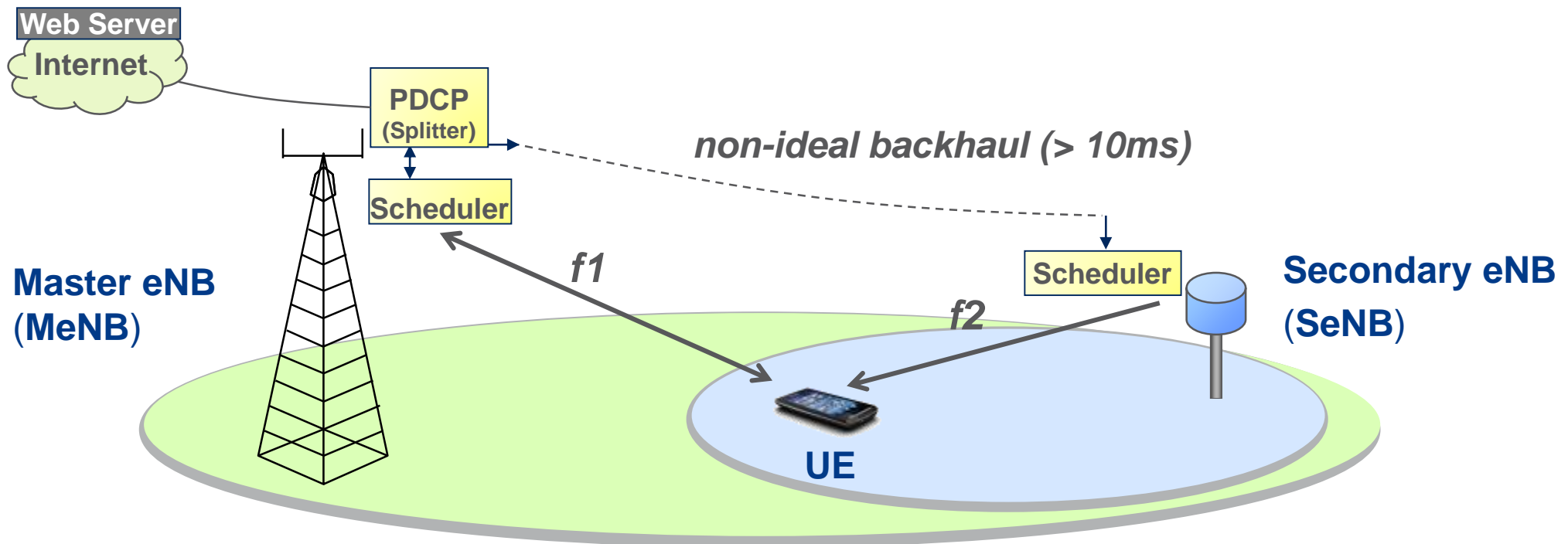
## > Rel-12 LTE Dual Connectivity (Split Bearer)



# Rel-12 Dual Connectivity



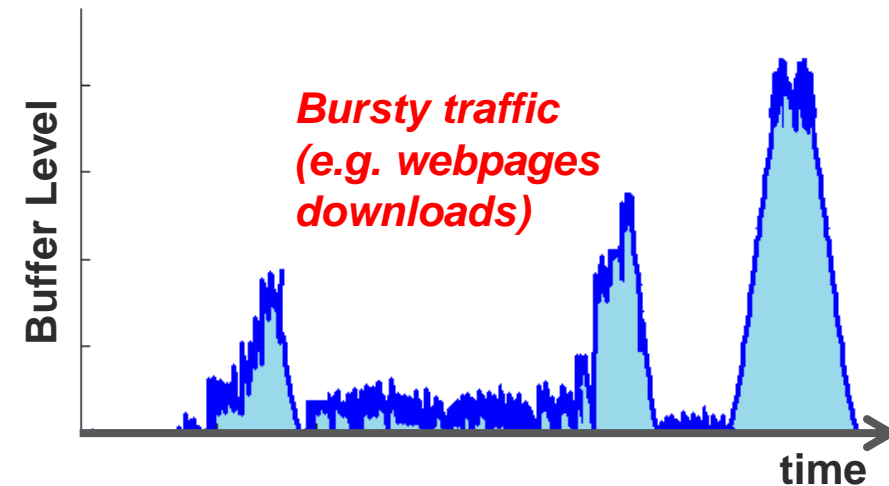
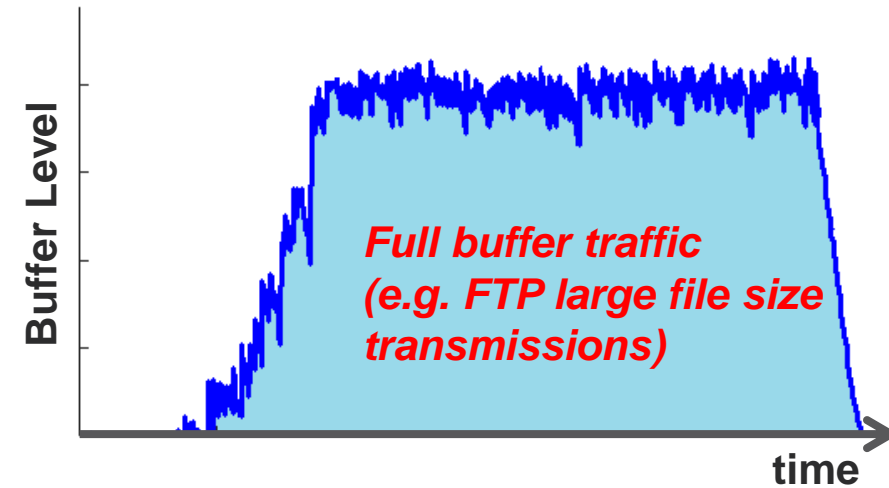
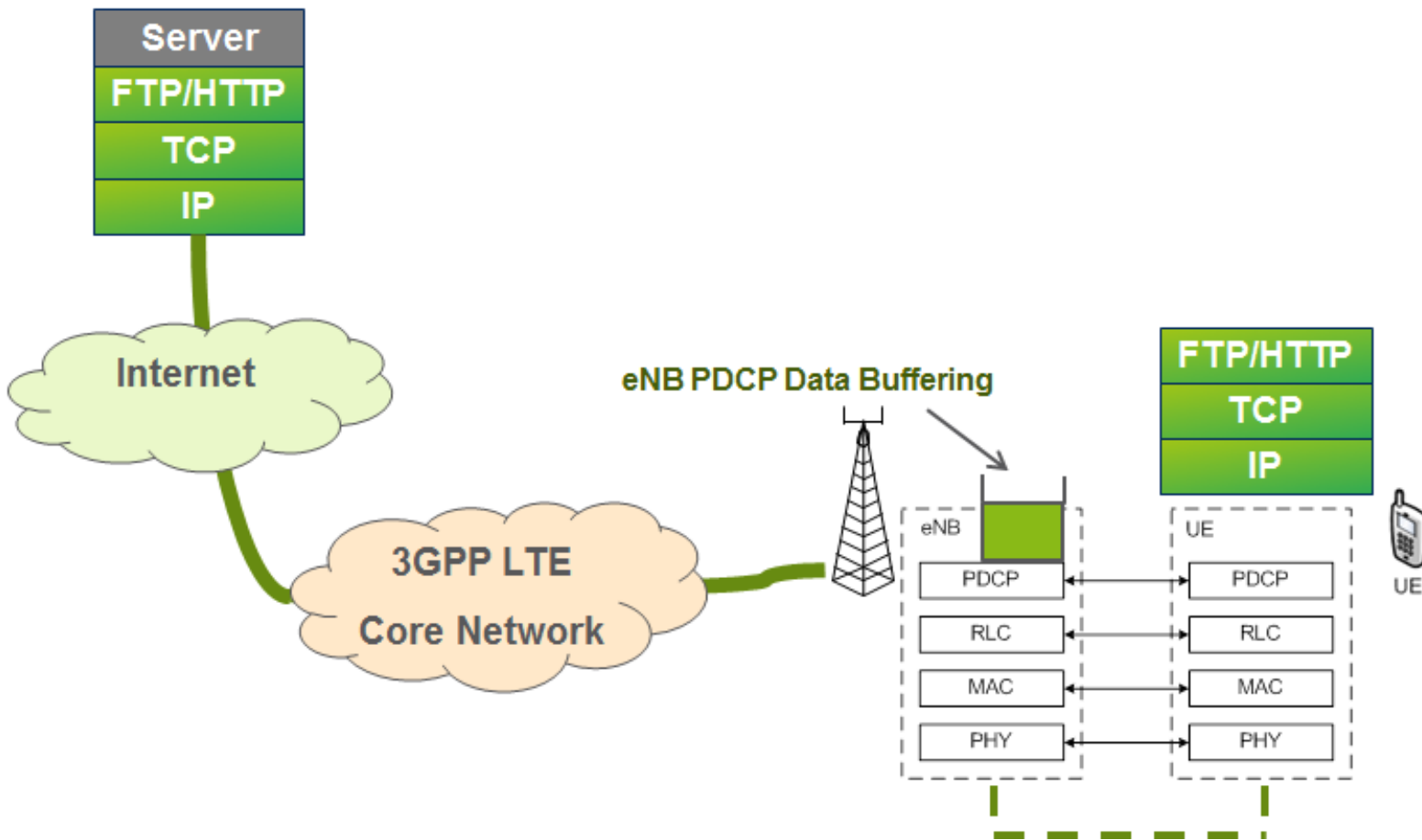
- › UE aggregates radio resources from two eNBs
  - Different carrier frequencies
  - Downlink user traffic
  - Aggregation point at Packet Data Convergence Protocol (PDCP)
  - Any backhaul channel between eNBs



# Buffering at the eNB



- › Data buffering depends on traffic type



# Traffic Offloading with DC



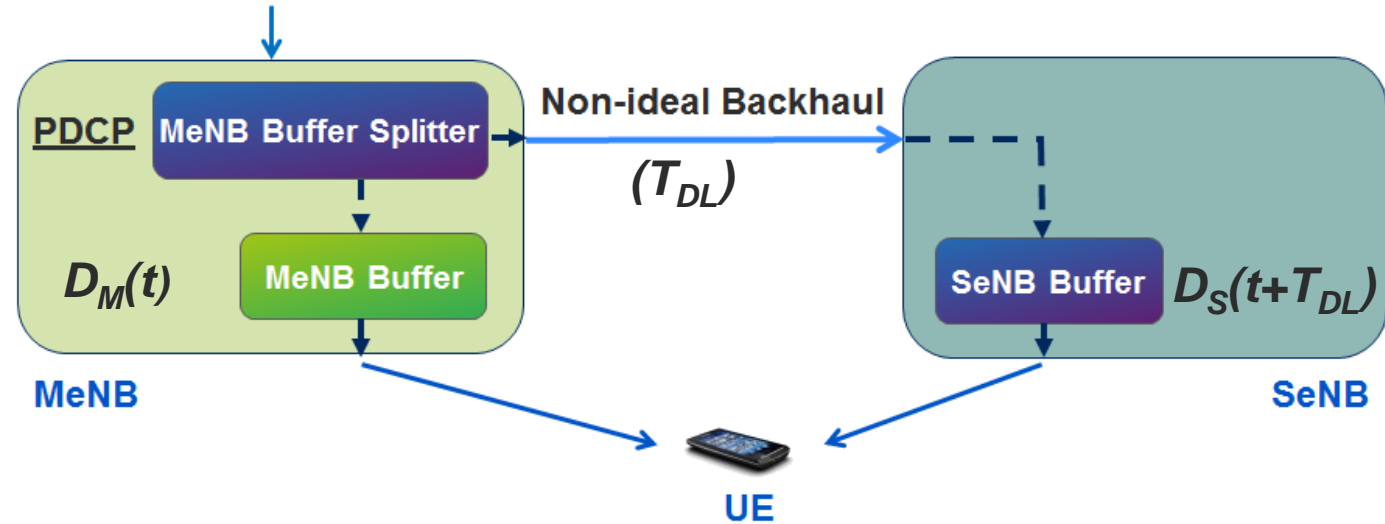
# PDCP Buffer Splitting



› Transmit packets via the MeNB or via the SeNB?

- Answer: via the fastest path to the UE

Packets to be transmitted to the UE



Transmit packet via **MeNB** if  $\hat{D}_M(t) \leq \hat{D}_{S,M}(t + T_{DL}) + T_{DL}$ , otherwise via **SeNB**.

$$D_M(t) = \frac{q_M^Q(t)}{\mu_M(t)}$$

$$D_S(t + T_{DL}) = \frac{q_S^Q(t + T_{DL})}{\mu_S(t + T_{DL})}$$

$D_M(t)$ : Current MeNB buffering delay

$q_M^Q(t)$ : Current MeNB buffer level

$\mu_M(t)$ : Current MeNB throughput

$D_S(t + T_{DL})$ : SeNB buffering delay at  $t + T_{DL}$

$q_S^Q(t + T_{DL})$ : SeNB buffer level at  $t + T_{DL}$

$\mu_S(t + T_{DL})$ : SeNB throughput at  $t + T_{DL}$

$T_{DL}$ : Backhaul downlink delay



# Delay Compensated Buffer Splitting

› Estimation of the SeNB buffer level at the MeNB based on a fluid approximation and a recursive feedback loop

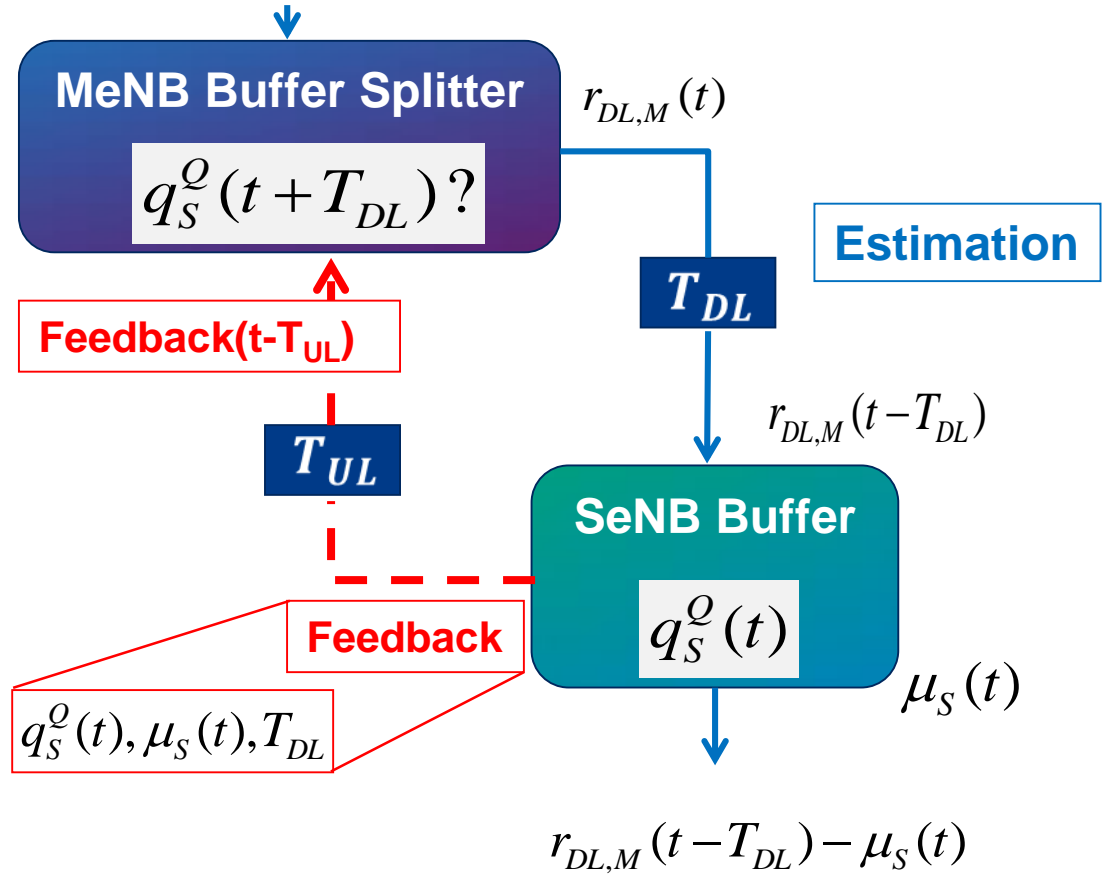
$$q_S^Q(t) = q_S^Q(t_0) + \int_{t_0}^t (r_{DL,M}(\tau - T_{DL}) - \mu_S(t)) d\tau$$

$$\hat{q}_{S,M}^Q(t) = q_S^Q(t - T_{UL}) + \int_{t - T_{UL}}^t r_{DL,M}(\tau - T_{DL}) d\tau - \mu_S(t - T_{UL}) * T_{UL}$$

$$\hat{q}_{S,M}^Q(t + T_{DL})$$

- $r_{DL,M}(t)$ : Downlink data rate, currently outgoing from the MeNB
- $q_S^Q(t)$ : Current SeNB buffer level
- $q_S^Q(t_0)$ : Initial SeNB buffer level
- $\mu_S(t)$ : Current SeNB throughput
- $T_{DL}$ : Backhaul downlink delay
- $T_{UL}$ : Backhaul uplink delay
- $\hat{q}_{S,M}^Q$ : Estimated SeNB buffer level at the MeNB

Packets to be transmitted to the UE

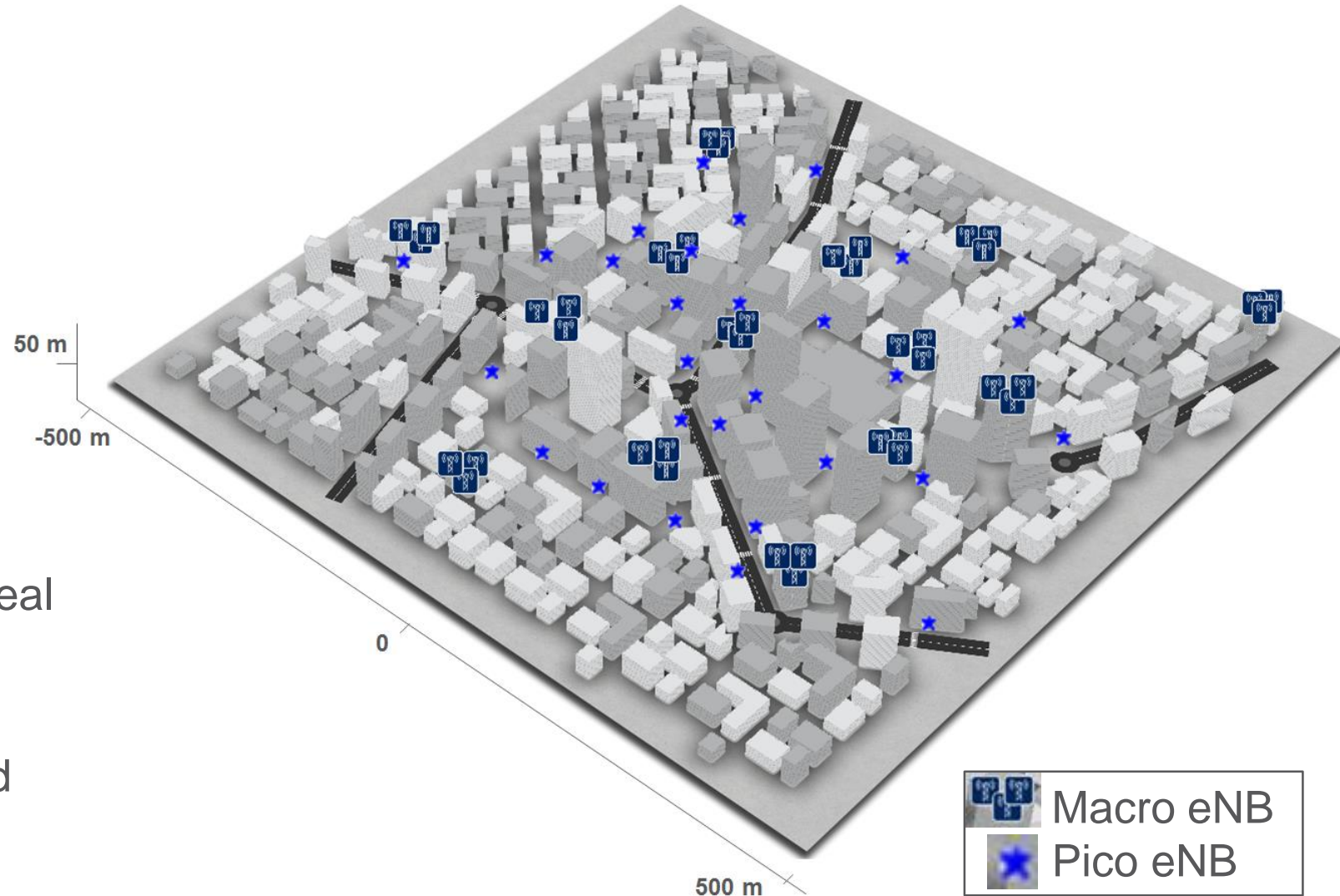


# DC Performance Evaluation

# LTE System Simulator



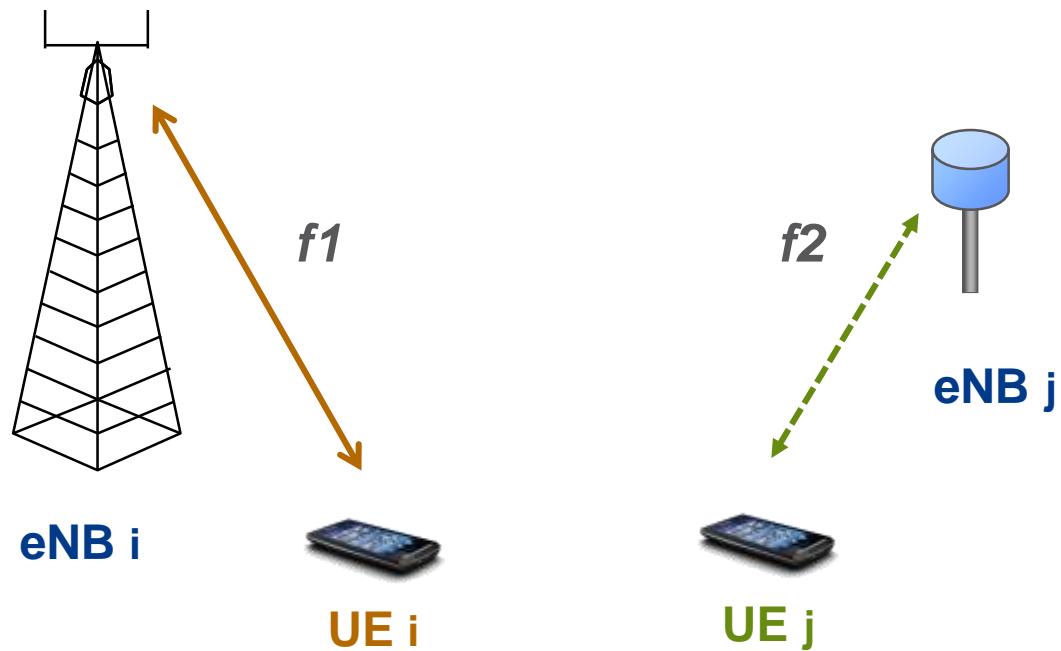
- › Asian city inspired by Tokyo/Seoul
  - Population: 10000 users/km<sup>2</sup>
  - Indoor user probability: 90%
- › Heterogeneous network deployment
  - Two 10 MHz carriers
  - Macro eNB @900MHz
  - Pico eNB @2GHz
- › Propagation model well tuned from real measurements
- › LTE protocol stack explicitly modeled
  - DC PDCP buffer splitting



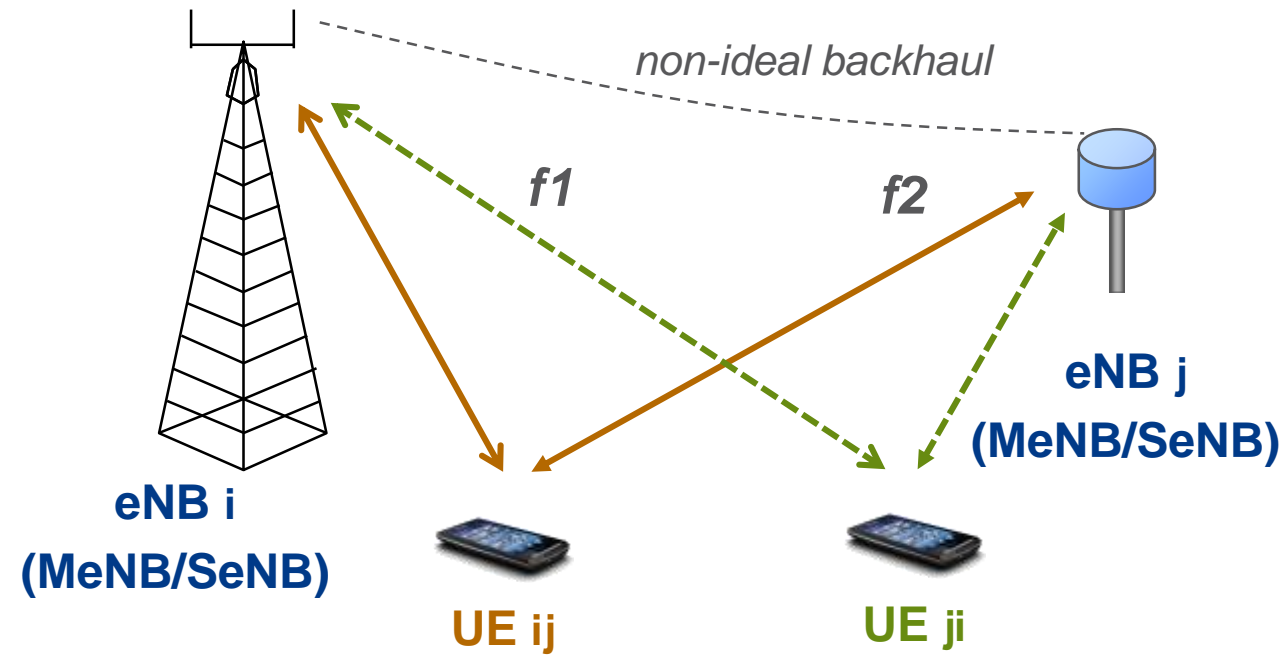
# Performance Comparison



## › LTE architectures: LTE Baseline and LTE Dual Connectivity



Rel-8 LTE Baseline: Single Connectivity



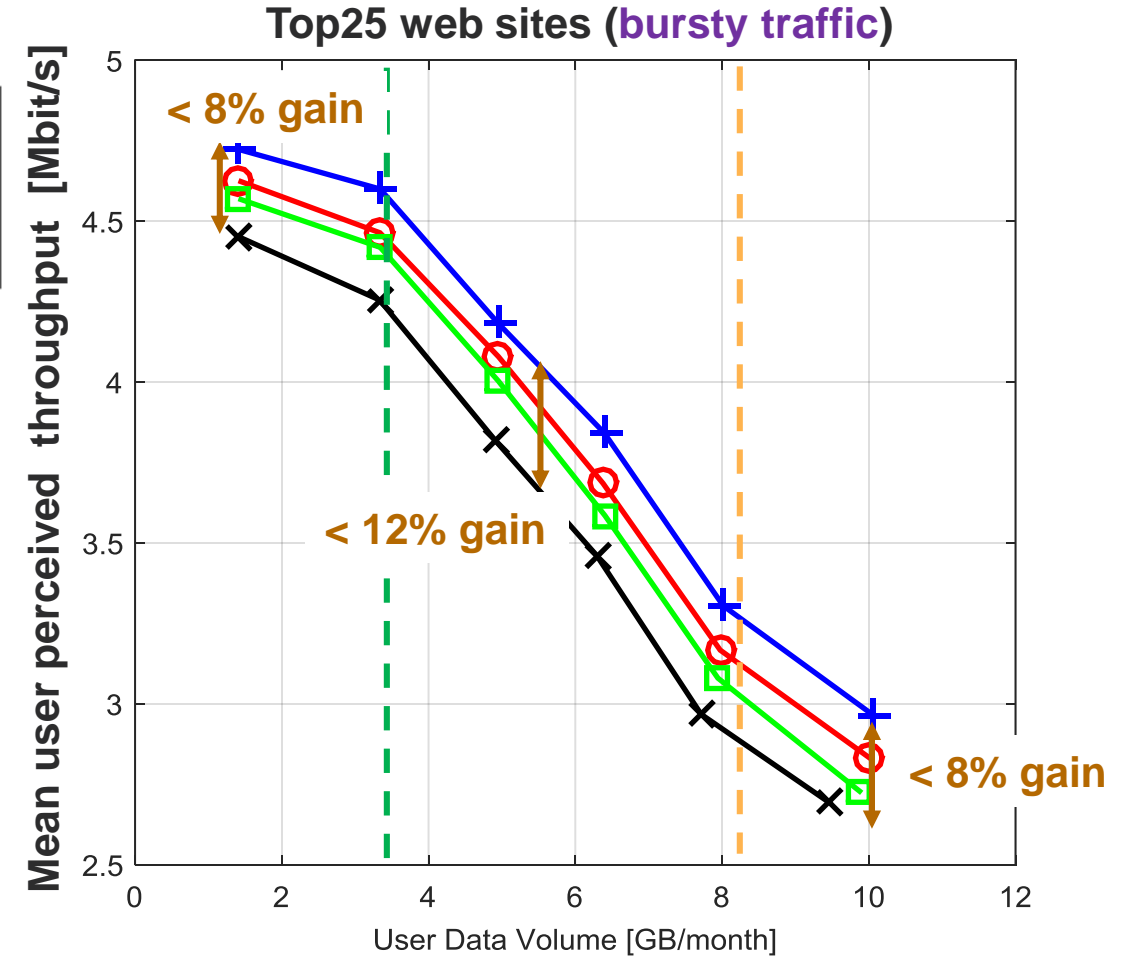
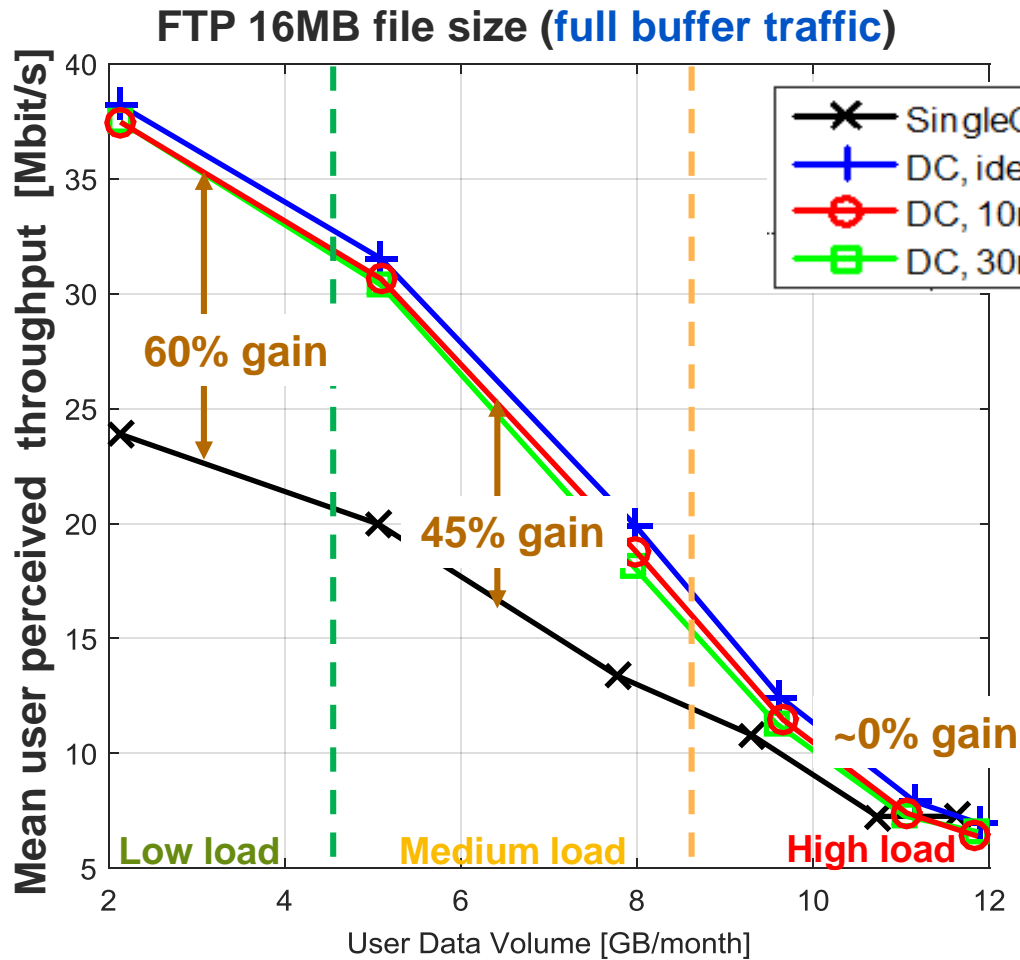
Rel-12 LTE Dual Connectivity (DC)

- Backhaul delays: 0ms (ideal), 10ms, 30ms

# Performance Evaluation



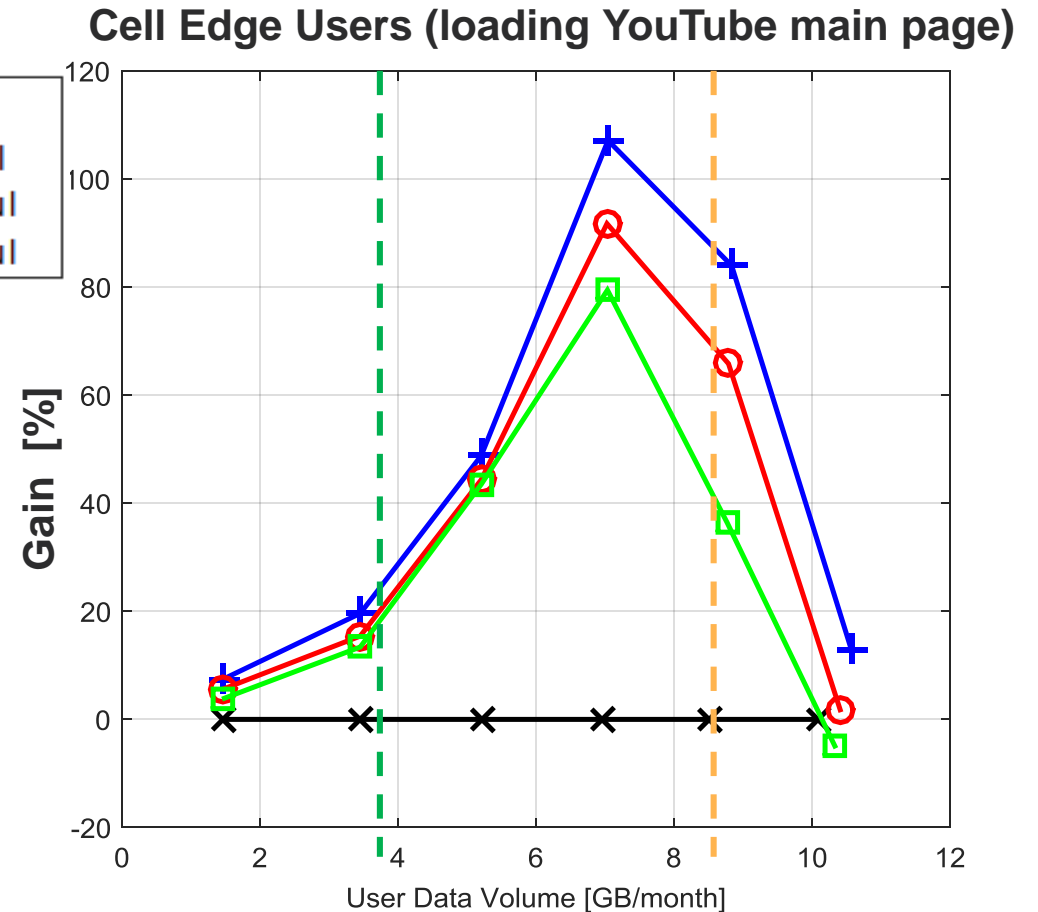
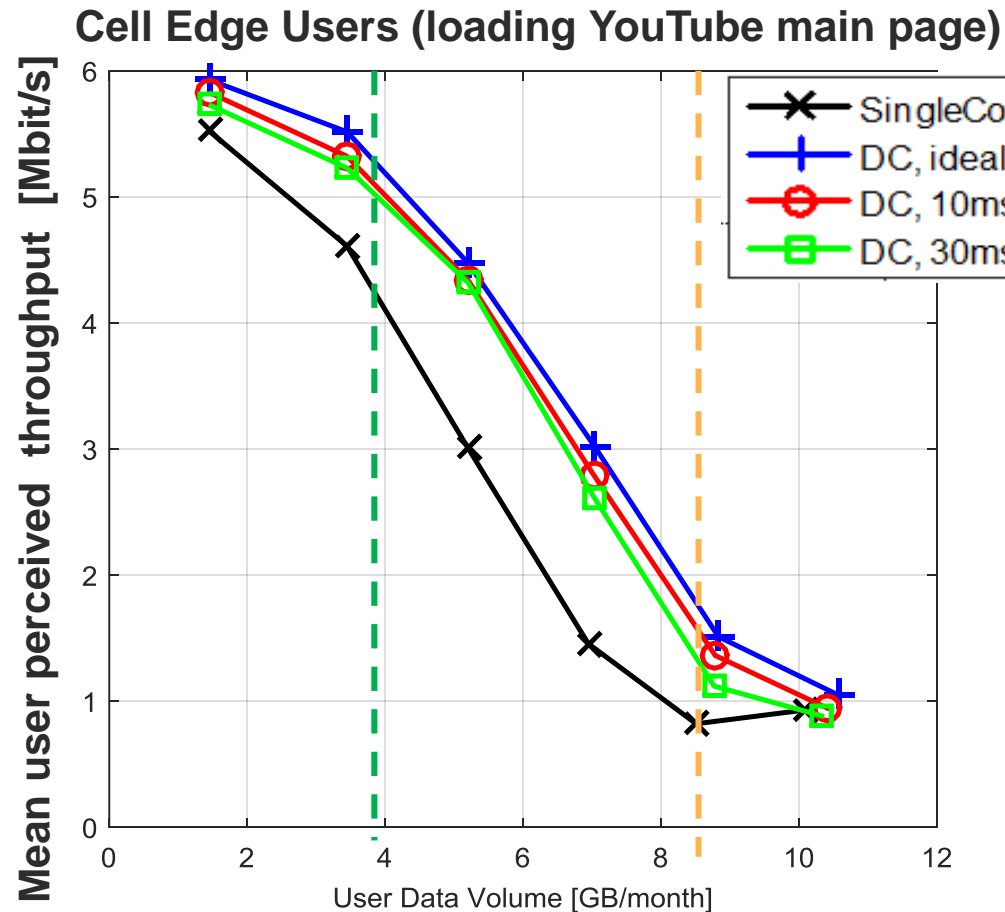
- › Full buffer traffic → High buffering → High potential benefits of DC
- › Bursty traffic → less buffering → lower DC benefits



# Performance Evaluation



- › The cell edge user experience is significantly improved with DC for **bursty traffic**
  - › **Low Loads** → low buffering → low DC benefits
  - › **Medium Loads** → more buffering → gains by aggregating resources
  - › **High Loads** → lower throughput, more buffering → No gains with DC, all resources being used in both eNBs



# CONCLUSIONS



- › The end-user performance improves with LTE DC by offloading traffic from loaded eNBs buffers.
- › In full buffer traffic conditions (large file transfers), DC provides high gains for the end-users.
- › In bursty traffic, especially for the worst users in the system, DC enables to significantly reduce the webpage download times.
- › DC can be considered as a valuable feature to achieve the system capacity that will be demanded within the next years (2021 forecast).





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Thank you for your attention