Simulation environment for the Evolved Packet System

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Agenda

1. Introduction

2. EPS network

3. EPS implementation

4. use cases

5. conclusion

Reasons for an EPS simulation environment

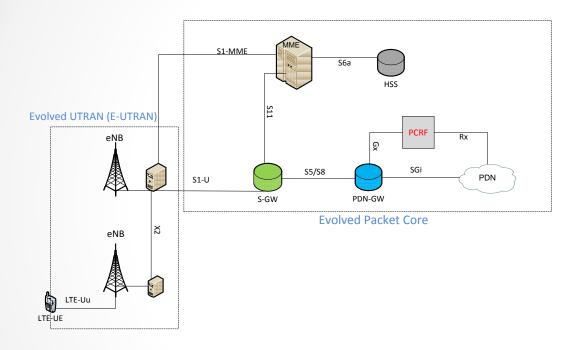
- Difficulty to gain access to real or testbed EPS networks
- Researchers
- Students

Simulation environment based on the ns-3 discrete event

network simulator

- Bit by bit implementation
 - Generate protocol trace files of the traffic
 - Analysis with a network protocol analyser (Wireshark)
 - Emulator capability (possibility of interworking with real network devices)

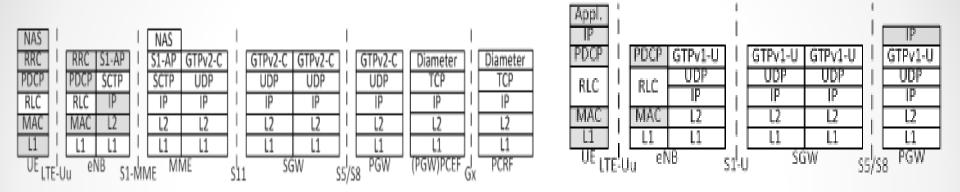
EPS network(1)



MME is responsible:

 Mobility management functions

EPS Network(2)



 Control plane protocol stack User plane protocol stack

Implementations on the CP

 The Non Access Stratum (NAS) with the functionalities of the EPS Session Management(ESM) and the EPS Mobility Management (EMM) protocols.

> -initial attach procedure with a combined establishement of a default bearer

-establishment of a dedicated bearer

- The X2 Aplication protocol (X2-AP) used for X2 based handover procedures between two eNBs
- The GTPv2-C for establishing and modifying, UP default and dedicated bearers. The GTPv2-C is deployed on the MME, the SGW and the PGW
- The diameter protocol which is used in the EPS simulation environment for authentication of QoS resources.

Implementation on CP

- The protocols for this use cases and the functionalities of the network entities are implemented
 - Pcap traces can be generated and analysed with a network analysis tool
 - In general all kind of performance analysis can be made with the EPS simulation environment

In the core network the S1-AP and the SCTP are missing

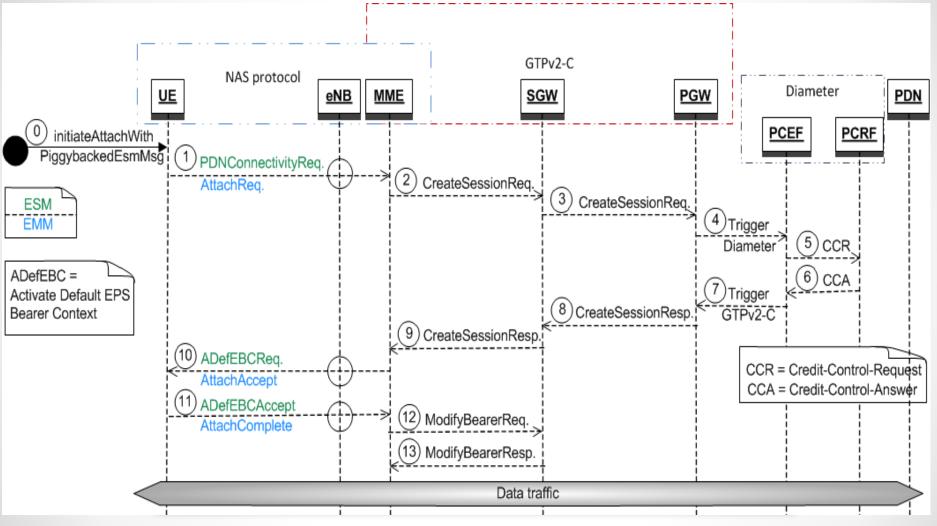
Implementation On UP

On the UP the GTPv1-U is implemented to realise UP default and dedicated bearers.

Implementation on the Radio Interface

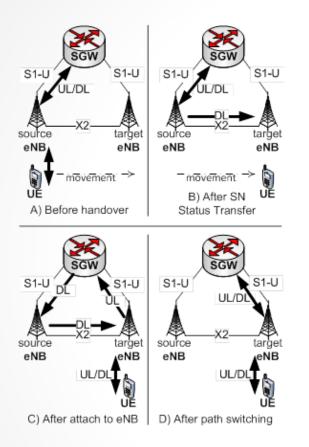
- The implentation of the LTE is done by the centre Technològic de Telecommunication de Catalunya in Barcelona under the project name LENA
 - Not implemented in a bit by bit manner and therefore generation of pcap is not possible at the moment.

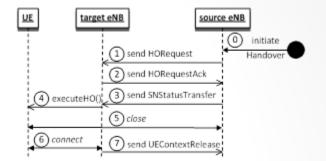
use case (1)



Initial Attach with a default bearer activation

use case (2)





UL/DL flow during X2 based handover

X2 handover without SGW relocation

Conclusion

- The presentation gives reason for the necessity of a simulation environment of the EPS and provides an overview of the important network entities and its protocols
- Implementation state of the EPS simulation environment is introduced
- Use case are described in detail by means of sequence
- □ S1-AP and SCTP are now in progress